A71/20
EW 6/2 33/34
Resorts

LEASE

THIS LEASE (the "Lease') made by and between the CITY OF ATLANTIC CITY, a Municipal Corporation of the State of New Jersey, c/o City Solicitor's Office, Room 406, City Hall, 1301 Bacharach Boulevard, Atlantic City, New Jersey 08401 (hereinafter referred to as the "Landlord"; and DGMB Casino, LLC, dba RESORTS HOTEL CASINO, located at 1133 Boardwalk, Atlantic City, New Jersey 08401 (hereinafter referred to as the ("TENANT");

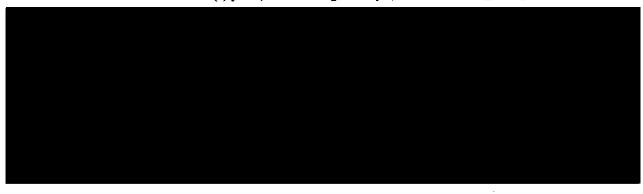
WITNESSETH

THAT, the Landlord does hereby lease to the Tenant and the Tenant does hereby rent from the Landlord, a certain portion of the Beach in Atlantic City, New Jersey shown as BEACH LOTS(s) 33 & 34 on the attached Beach Lot Map prepared by the City Engineer and dated February 13, 2013, and generally described as that area of the Atlantic City Beach lying between):

BEACH LOT 33 ("Beach Lot") on the attached Beach Lot Map prepared by the City Engineer and dated February 13, 2013 and generally described as that area of the Atlantic City Beach lying between Mid-Ocean to Chalfonte Avenue from the Southerly boundary of the Atlantic City Boardwalk to the Mean High Water line of the Beach ("Leased Beach" or "Premises");

BEACH LOT 34 ("Beach Lot") on the attached Beach Lot Map prepared by the City Engineer and dated February 13, 2013 and generally described as that area of the Atlantic City Beach lying between Chalfonte to Steeplechase Pier from the Southerly boundary of the Atlantic City Boardwalk to the Mean High Water line of the Beach ("Leased Beach" or "Premises");

FOR A TERM OF FIVE (5) years, commencing on May 1, 2020 and ending on April 30, 2025,



| ATTEST: Paula Geletei, City Clerk | BY: Marty Small, Sr., Mayor |
|---|--|
| DATE: 7/13/20 >0 | |
| ATTEST: Leanshelfun Cedrick Massey, Paralegal | TENANT: DGMB CASINO, LLC D/B/A RESORTS HOTEL & CASINO BY: June Language Company Compan |
| The within Lease approved as to form and execution. | |
| Date: 2-13-20 | ву: ///// |

2020 Resorts Lots 33 & 34 Michael J. Perugini, Deputy City Solicitor